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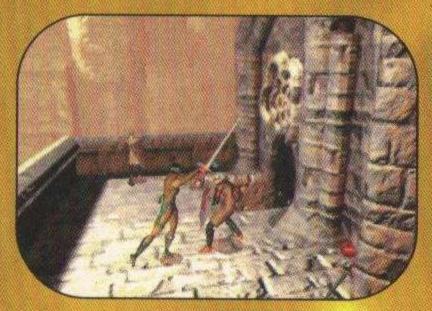
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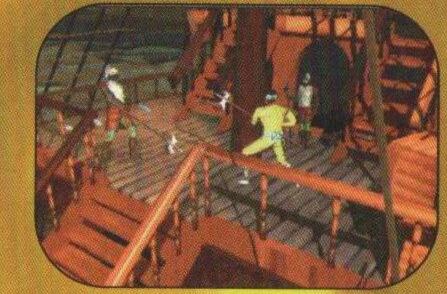
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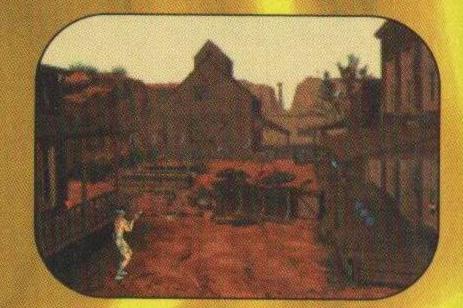
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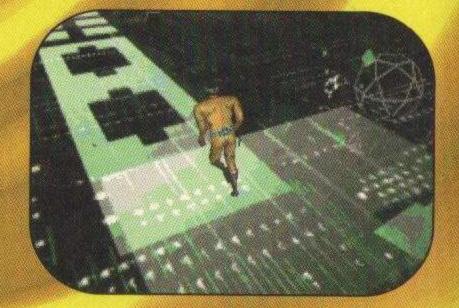
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# Installing Time Commando for Windows 95 Before Installing

Please make sure your computer system is 100% Windows 95-compatible; *Time Commando for Windows 95* is not compatible with Windows 3.1.

To operate best, *Time Commando* requires that your system have the latest Windows 95 32-bit drivers for your CD-ROM drive, sound card and video card. If you have any problems running the program, outdated drivers are the most likely cause.

Before installing, close all other applications. Also make sure Virtual Memory (located in your **System Control Panel** under **Performance**) is not disabled.

If you need help obtaining the latest sound and video drivers, check out the Time Commando Help file. Press the **More** button on the Time Commando title screen (which displays shortly after inserting the CD into your CD-ROM drive), then click the **Help** button. We have supplied a list of major computer hardware companies and their telephone numbers. You can find them listed under **Customer Support** under **Vendor List**.

#### How to Install

- 1. Insert the Time Commando CD into your CD-ROM drive and wait a few moments until the Time Commando title screen appears. (If the title screen does not appear, please refer to the *AutoPlay Troubleshooting* section in the Time Commando Help file.)
- 2. There are three buttons on the title screen. Click the **Insta**ll button to begin the installation process and follow the on-screen instructions.
- 3. After Time Commando installation is complete, your computer will install Microsoft's DirectX drivers if you do not already have them. After installation of DirectX is complete, you will need to restart your computer for the new drivers to take effect. For more information on DirectX, see the DirectX section in the Time Commando Help file.

4. You can now run Time Commando for Windows 95 by choosing Programs|Time Commando from the Start menu or by clicking Play on the Time Commando title screen.

## Installing Time Commando for MS-DOS Before Installing

Important information that you should know before you install and play *Time Commando* for MS-DOS.

#### Hard Disk

The game requires at least 10 MB of uncompressed free hard disk space. *Time Commando* will not work properly using compressed hard disk space (such as Stacker and DoubleSpace).

NOTE: The game will play faster and smoother with the larger installs. This will be especially noticeable during transitional aspects of *Time Commando*. Also, the sound will play back more evenly in many cases. *Time Commando* can access game art and sound much faster from your hard drive than from your CD, so the more files installed on your hard drive the quicker the game will play.

#### Memory

In order to run *Time Commando for MS-DOS* you need over 6.9 MB of RAM free. To help you free up more memory, we have included a Boot Disk-making utility which you will be prompted to use from the Installer.

#### Operating Systems

Time Commando requires MS-DOS 6.22 or later. Other operating systems (e.g., OS/2 Warp and Windows NT) are not supported. Although *Time Commando* might work with these operating systems, we have not tested thoroughly with them. If you have a problem while playing *Time Commando* under an unsupported operating system, it is best to contact the operating system developer to try and work out compatibility issues. Please check Activision's online forums on a regular basis for future updates on Time Commando compatibility issues.

#### **UESR Uideo Drivers**

Time Commando for MS-DOS requires that your video card can support the VBE 1.2 standard, as set forth by VESA. Please verify that you have this VESA video driver for your video card loaded before launching *Time Commando for MS-DOS*.

#### Installing Under MS-DOS

- Insert the CD into your CD-ROM drive (for these instructions, we will assume that your CD drive is drive D:).
- 2. At the DOS prompt, type **D**: and press **Enter**.
- 3. At the D:\> prompt, type CD\DOS and press Enter.
- 4. At the D:\DOS> prompt, type INSTALL and press Enter.
- 5. Follow the on-screen instructions carefully.
- 6. When installation is complete, you will be returned to the directory in which *Time Commando* was installed. To begin your *Time Commando* experience, type **TIMECO** and press **Enter**.

#### Time Commando Help

For error message and/or additional troubleshooting information, please consult the Technical Help file contained on the CD.

To access Time Commando Help press the right mouse button when the Mouse icon is over the Time Commando CD icon. Select Technical Help.

To exit Technical Help click o the X in the upper right corner of the window or select Exit under the File menu.

#### **Keyboard Commands**

**Movement** (Stanley moves by simple use of the arrow keys.)

JP Move forward (if an enemy is near, Stanley will jump forward slightly).

DOWN Move backward.

RIGHT Move clockwise.

LEFT Move counter-clockwise.

**Evasive Moves** 

ALT + LEFT Rapid lateral dodge to left

ALT + RIGHT Rapid lateral dodge to right

ALT + UP Long forward jump.

ALT + DOWN Quick jump backwards or duck

**Hand-to-Hand Combat** 

CTRL Guard

CTRL + LEFT Left handed punch

CTRL + RIGHT Right handed punch

CTRL + UP Kick

CTRL + DOWN Block / Parry

Hand Weapons (club, sword, mace, dagger, etc.)

CTRL Guard

CTRL + LEFT Lateral strike to the left
CTRL + RIGHT Lateral strike to the right

CTRL + UP Frontal strike
CTRL + DOWN Block / Parry

Fire Arms, Throwing Arms and Projectiles (rocks, bows and arrows, pistols, etc.)

CTRL Aim

CTRL + LEFT Turn left and aim
CTRL + RIGHT Turn right and aim

When an enemy can be attacked with the weapon you are using, a

targeting sight will be displayed over him.

CTRL + UP Fire / throw

CTRL + DOWN Reload

Other

Z, X

SPACE BAR Search / action.

The space bar is the "adventure" key. It allows you to search the area to try to find a bonus, to turn on a mechanism, to open a door. It can also make Stanley take a particular action if the situation calls for it (i.e., he

can climb, lay down flat, ...).

1, 2, 3, 4, 5, or 6 Direct selection of a weapon.

These keys allow for direct selection of one of the weapons displayed in the six boxes on the bottom of the screen—as long as the box

whose number you choose contains a weapon.

Rotating weapon selection (AZERTY keyboard).

by a yellow frame) back to the one before, or on to the next one in the list. The selection frame moves directly on to the last/next weapon available.

ESC

Displays the Option menu during the game.

Pause. To momentarily pause the game in progress. Music and sound effects are deactivated. To resume the game, press another key.

These keys allow you to go from the weapon you're using (highlighted

#### **Customer Support**

#### Online Services:

Services with Activision Forums, E-Mail and File Library Support:

Microsoft Network: From any MSN window, pull down the **Edit** menu and select **Go To** and then **Other Location**. At the prompt, type "Activision" and click **OK**.

America Online: Use keyword "Activision" to locate the Activision forum

CompuServe: 76004,2122 or [GO GAMBPUB]

GEnie: ACTIVISION (E-mail support only)
Prodigy: ACTI10B (E-mail support only)

Activision BBS: 310-479-1335 Up to 28,800 baud; Settings: 8 Bits, No Parity, 1

Stop Bit (8, N, 1)

Internet E-mail: support@activision.com

World Wide Web: http://www.activision.com

Fax

310-479-7355, 24 hours a day

FaxBack

310-473-6453, 24 hours a day

Mail

Activision, Customer Support,

P.O. Box 67713, Los Angeles, CA 90067

Phone

Call our 24-hour voice-mail system for answers to our most frequently asked questions at (310) 479-5644. Or contact a customer service representative at the same number between the hours of 9:00 a.m. and 5:00 p.m. (Pacific Time) Monday through Friday, except holidays.

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